

GWENT: Community Tournament Guidelines

Last updated: 12 January 2020

Hello and thank you for your interest in hosting a GWENT Community Tournament! We are CD PROJEKT RED, creators of 'GWENT: The Witcher Card Game'.

If you would like to host your own GWENT tournament with a total prize pool of less than \$10,000 US Dollars you do not need a specific approval document from us, although you (as the tournament organiser) and entrants must comply fully with these 'Community Tournament Guidelines' at all times. Please note that this \$10,000 limit applies to all payments that will be made to entrants including (but not limited to) prize money, fees, reimbursements, salaries, travel and accommodation whether paid in the form of cash, physical prizes, gifts or otherwise. The Community Tournament Guidelines may also contain other requirements for your tournament (below) so please review them carefully to ensure you meet all requirements.

If you would like to host a GWENT tournament which has a prize pool of \$10,000 or more or which does not comply with these Community Tournament Guidelines, please get in touch with us using the email tournaments@cdprojektred.com to obtain the official permission to do that.

Official Rules and Other Documents

You (as the tournament organiser) must ensure that you and your tournament: (a) comply with the GWENT User Agreement; (b) comply with all applicable sections of the GWENT Masters Official Rules, in particular section 13 (Conduct) – however, you are free to decide the format, structure and other practical arrangements for your tournament; (c) comply with the 'Additional Community Tournament Guidelines' detailed below; and (d) take all possible steps to ensure that tournament entrants do the same. You agree that CD PROJEKT RED and its affiliates have no liability or responsibility in relation to your GWENT tournament.

Additional Community Tournament Guidelines:

- Crowdfunding is permitted, provided all raised funds are used solely and exclusively for the purpose of developing, running and promoting the GWENT Tournament (e.g. raised funds go towards the prize pool) and are not kept for profit.
- No Commercial Purposes. The tournament must not be run for commercial purposes and you must not charge spectators (whether on-site or online) to watch the tournament. You may have event sponsorships, provided that: (a) these do not fall within the category of 'Restricted Sponsorships' as detailed in section 13.7 (Restricted Sponsorship) of the GWENT Masters Official Rules; and (b) all payments of any kind received from such sponsorships (directly or indirectly) are used to cover the cost of the event and are not retained for profit.
- No Pay To Enter. You must not charge tournament entrants a fee, stake or other charge in order to take part in the tournament.
- Broadcast. You may broadcast the tournament online (e.g. live streaming on platforms such as Twitch, YouTube or Facebook) but not via TV or through any other medium.
- No Merchandise. You must not sell any merchandise or products at the tournament. You may sell food and drinks.
- No Illegal Copies. You must not use or permit the use of illegal or unauthorised copies of GWENT or GWENT accounts.
- Unofficial. You must include and display prominently in any promotional materials that your GWENT tournament is 'unofficial'.
- Logos. You may not use "CD PROJEKT RED" logo without prior explicit consent from CD PROJEKT RED. You may use "GWENT" logo if you follow the rules set in these Community Tournament Guidelines and add the following notice: GWENT® is a registered trademark of CD PROJEKT Capital Group. GWENT game © CD PROJEKT S.A. All rights reserved. The GWENT game is set in the universe created by Andrzej Sapkowski in his series of books.
- Prize Money and Expenses. You are solely responsible for the prompt payment of all prize money (if any), as well as all costs and expenses of any kind in relation to the tournament.
- Promotion. You agree that CD PROJEKT RED may: (a) make information publicly available about the tournament; and (b) refer to the tournament in CD PROJEKT RED's promotional and marketing materials.
- Compliance. You and the tournament entrants must comply with all applicable laws and

regulations relevant to the tournament.

If you have any questions about any of the above, please contact us at tournaments@cdprojektred.com.